

Security Objectives

- ④ **Confidentiality:** prevent/detect/deter improper **disclosure** of information
- ④ **Integrity:** prevent/detect/deter improper modification of information
- ④ **Availability:** prevent/detect/deter improper **denial of access** to services

Commercial Example

- ⦿ **Confidentiality:** patient's medical information should not be improperly disclosed
- ⦿ **Integrity:** patient's medical information should be correct
- ⦿ **Availability:** patient's medical information can be accessed when needed for treatment

Fourth Objective

- ⦿ **Securing computing resources:**
prevent/detect/deter improper **use** of
computing resources
 - Hardware
 - Software
 - Data
 - Network

Security Mechanism

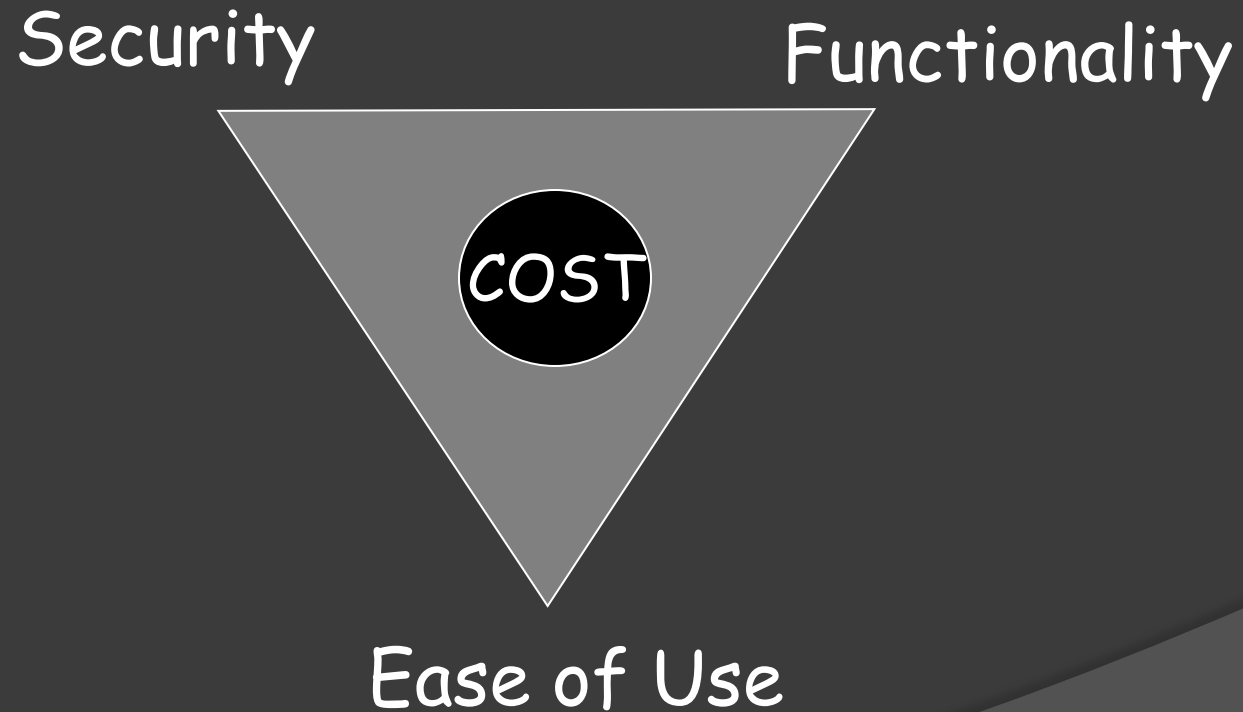
- ⦿ Prevention
- ⦿ Detection
- ⦿ Tolerance/Recovery

Security by Legislation

- Instruct users how to behave
- Not good enough!
 - Important
 - Only enhance security
 - Targets only some of the security problems



Security Tradeoffs



Threat, Vulnerability, Risk

- **Threat:** **potential occurrence** that can have an undesired effect on the system
- **Vulnerability:** **characteristics** of the system that makes it possible for a threat to potentially occur
- **Attack:** **action of malicious** intruder that exploits vulnerabilities of the system to cause a threat to occur
- **Risk:** measure of the possibility of security breaches and severity of the damage

Types of Threats (1)

- Errors of users
- Natural/man-made/machine disasters
- Dishonest insider
- Disgruntled insider
- Outsiders

Types of Threats (2)

- **Disclosure threat – dissemination** of unauthorized information
- **Integrity threat – incorrect modification** of information
- **Denial of service threat – access to a system** resource is blocked

Types of Attacks (1)

- **Interruption** – **an asset** is destroyed, unavailable or unusable (*availability*)
- **Interception** – unauthorized party gains **access to an asset** (*confidentiality*)
- **Modification** – unauthorized party **tamper with asset** (*integrity*)
- **Fabrication** – unauthorized party **inserts counterfeit object** into the system (*authenticity*)
- **Denial** – person denies taking an **action** (*authenticity*)

Computer Criminals

Any crime that involves computers or aided by the use of computers

- ◉ **Amateurs: regular users**, who exploit the vulnerabilities of the computer system
 - Motivation: **easy access** to vulnerable resources
- ◉ **Crackers: attempt to access** computing facilities for which they do not have the authorization
 - Motivation: **enjoy challenge**, curiosity
- ◉ **Career criminals: professionals** who understand the computer system and its vulnerabilities
 - Motivation: **personal gain** (e.g., **financial**)

Methods of Defense

- ⦿ **Prevent:** block attack
- ⦿ **Deter:** make the attack harder
- ⦿ **Deflect:** make other targets more attractive
- ⦿ **Detect:** identify misuse
- ⦿ **Tolerate:** function under attack
- ⦿ **Recover:** restore to correct state

Cryptographic Protocols

- Only the recipient should see it
- Only the recipient should get it

Terminology

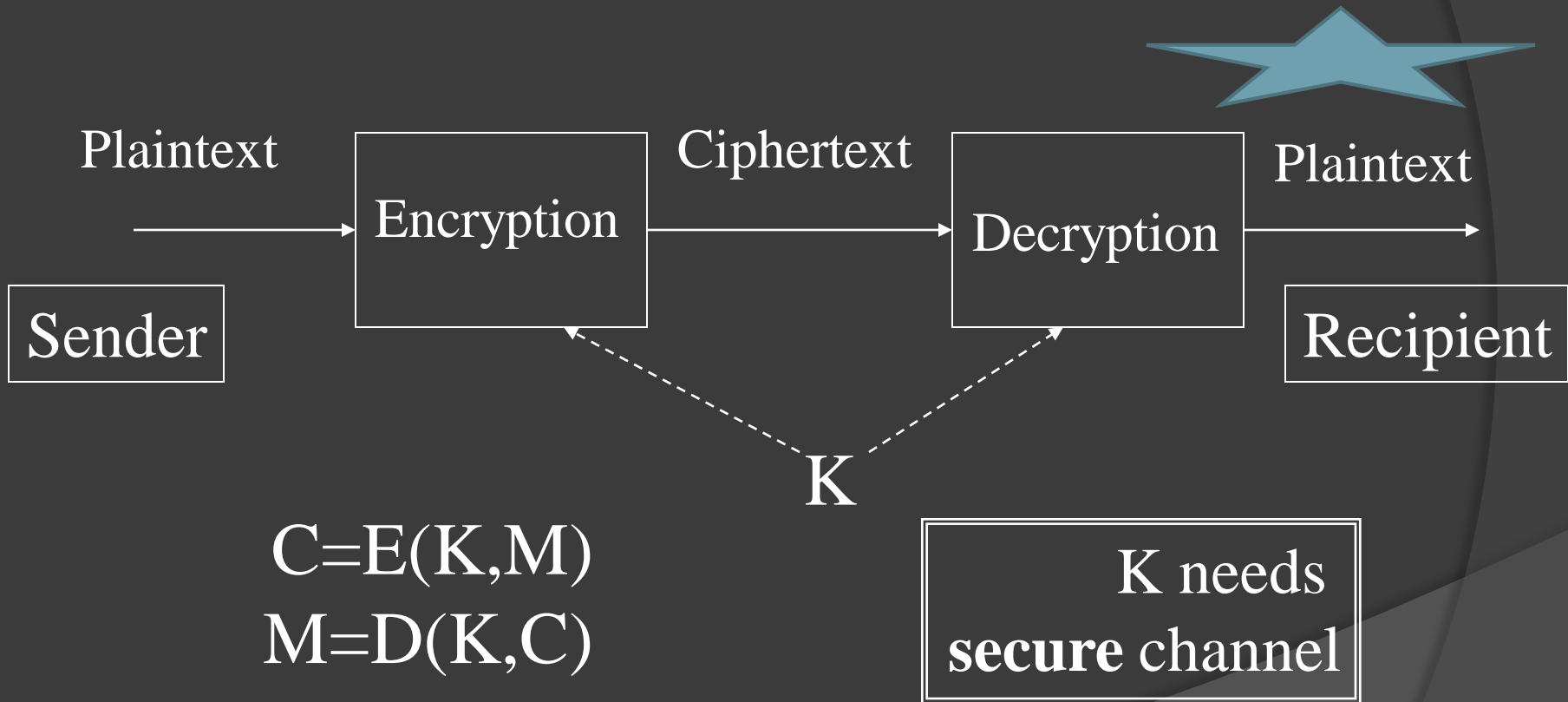
- **Plaintext (cleartext):** a message in its original form
- **Ciphertext (cyphertext):** an encrypted message
- **Encryption:** transformation of a message to hide its meaning
- **Cipher:** cryptographic algorithm.

Terminology

- **Decryption:** recovering meaning from ciphertext
- **Cryptography:** art and science of keeping messages secure
- **Cryptanalysis:** art and science of breaking ciphertext
- **Cryptology:** study of both cryptography and cryptanalysis

Important

Conventional (Secret Key) Cryptosystem



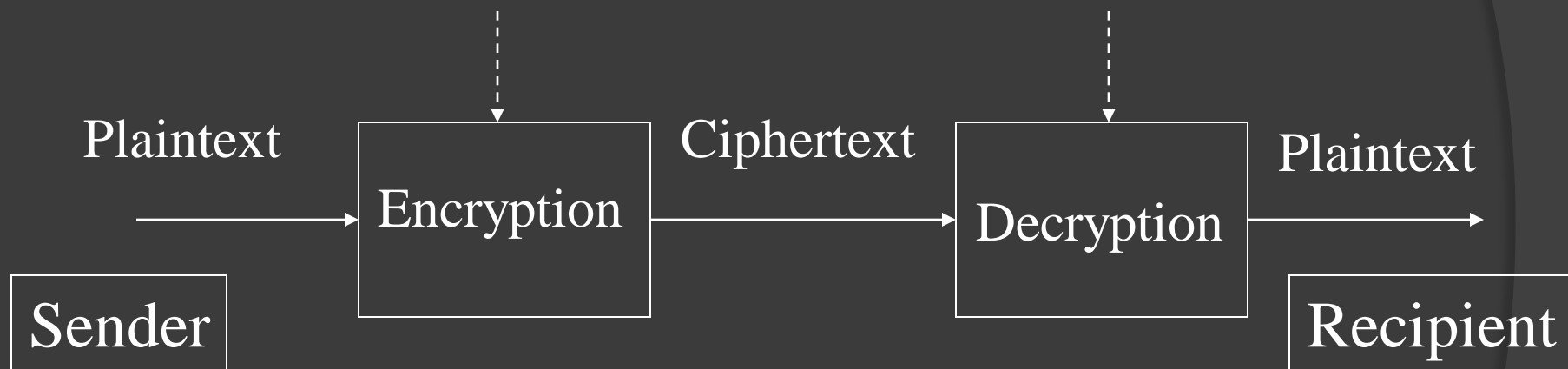
Important



Public Key Cryptosystem

Recipient's public
Key (K_{pub})

Recipient's private
Key (K_{priv})



$$C = E(K_{\text{pub}}, M)$$
$$M = D(K_{\text{priv}}, C)$$

K_{pub} needs
reliable channel

Cryptanalysis

- n users need $n*(n-1)/2$ keys

Cryptanalyst's goal:

- Break message
- Break key
- Break algorithm

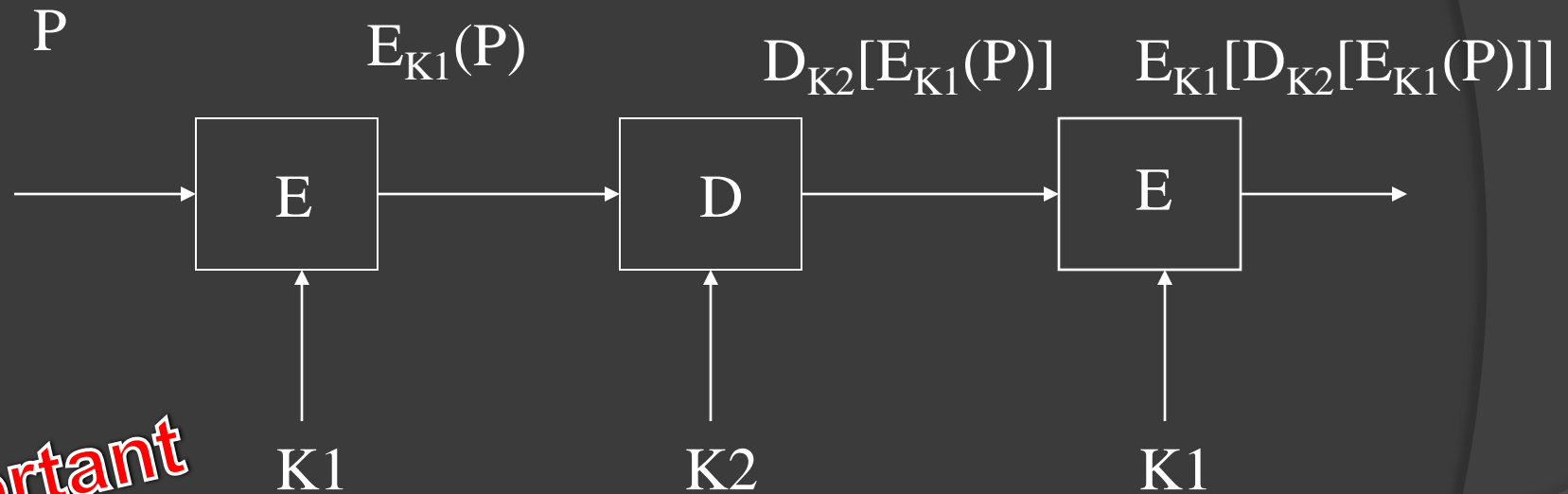
Basic Encryption Techniques

- ⊙ Substitution
- ⊙ Permutation
- ⊙ Combinations and iterations of these

One-Time Pad ..(The best) وامن



DES Multiple Encryption



Important

Tuchman: avoid meet-in-the-middle attack

If $K1=K2$: single encryption

Important

Signature and Encryption

- ⦿ We could do the encryption first, followed by the signature.

Adv. signature first: parties, other than B can verify the signature

- ⦿ DES can be used for encryption

DES is about 100 times faster than RSA

RSA: used for secure exchange of DES keys

Public-Key Encryption(need reliable channel)

***Slower* than secret-key encryption
(10,000 times)**

Hash Functions

Message digest

Used for authenticity and integrity purposes

Algorithms:

- SHA-1 MD2, MD4,

- MD5 **حرف واحد يخربه** Hasn't been disproved yet

Symmetric-Key Distribution: Symmetric-Key Techniques

Symmetric-Key without Server •

Symmetric-Key with Server •

Asymmetric-Key Exchange

Without server •

Broadcasting –

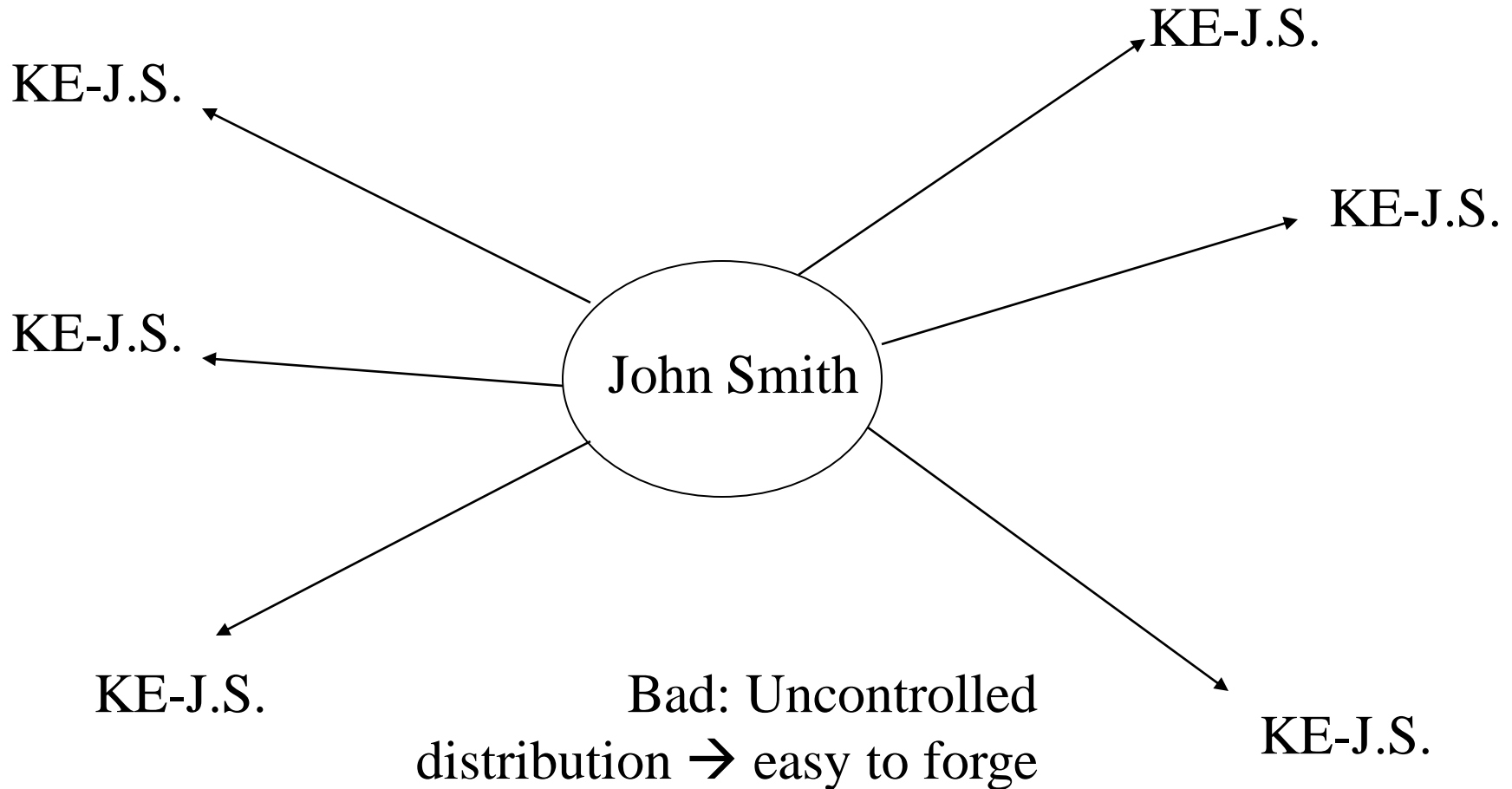
Publicly available directory –

With server •

Public key distribution center –

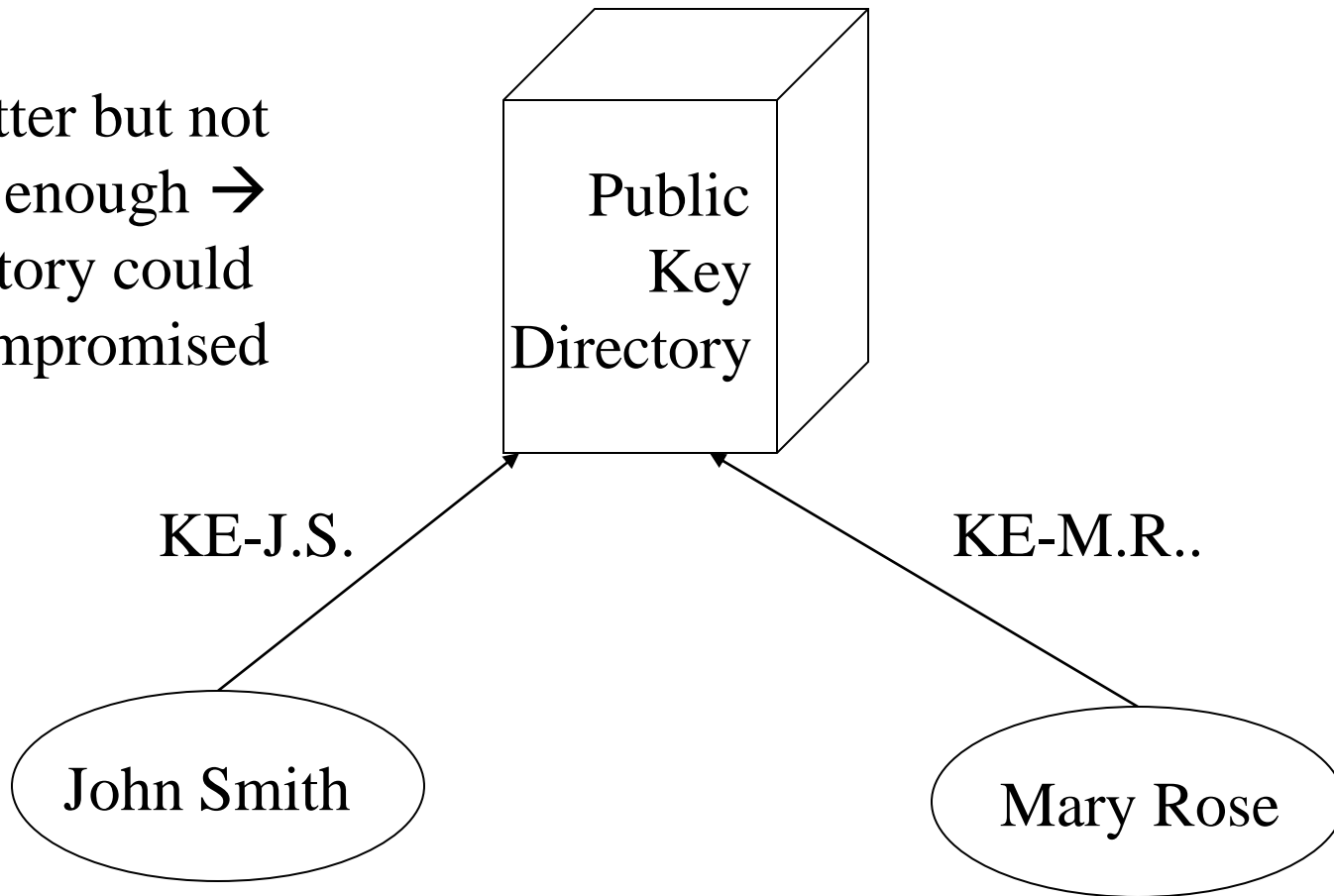
Certificates –

Public announcement



Publicly available directory

Better but not
Good enough →
Directory could
Be compromised



Digital Signature

Need the same effect as a real signature •

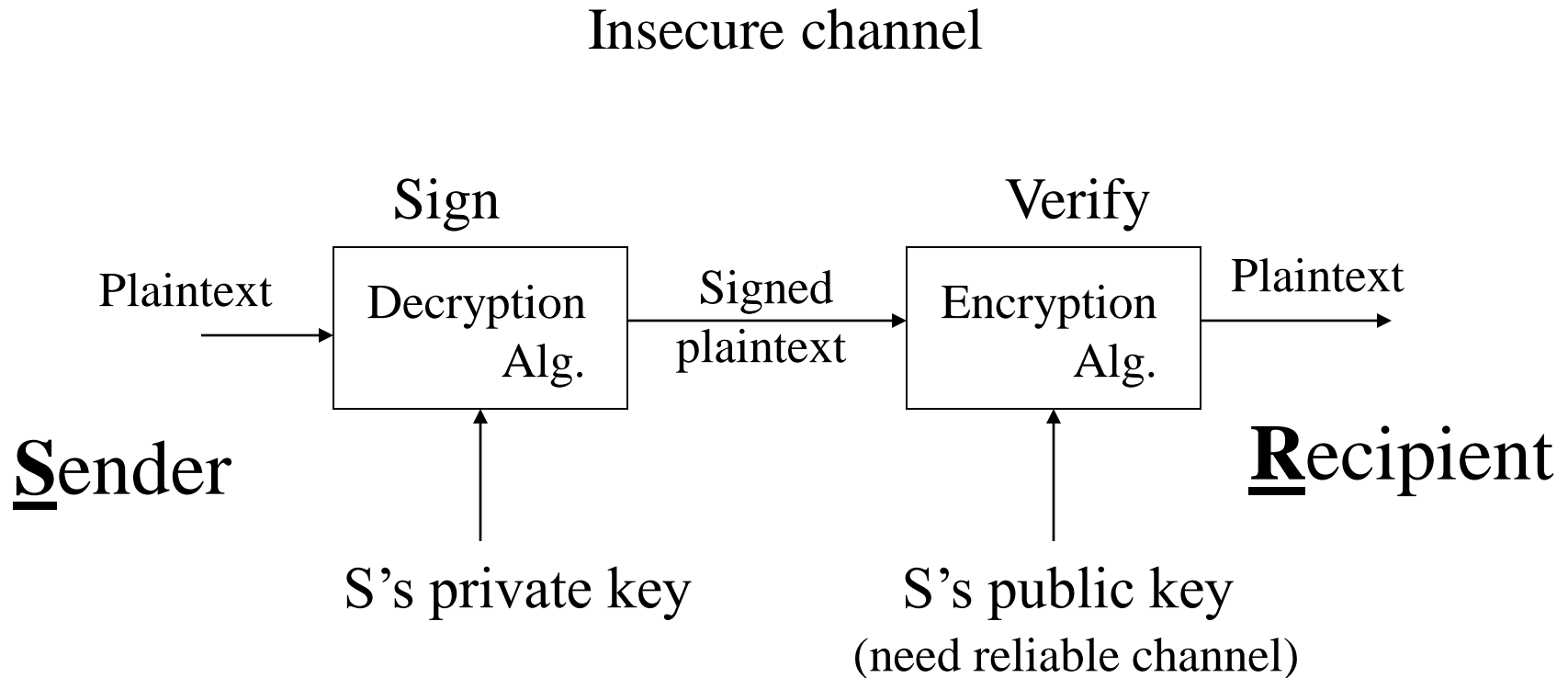
Un-forgeable –

Authentic –

Non-alterable –

Not reusable –

Digital Signatures in RSA



Attackers' Capabilities

- Read traffic •
- Modify traffic •
- Delete traffic •
- Perform cryptographic operations •
- Control over network principals •

Password Management Policy

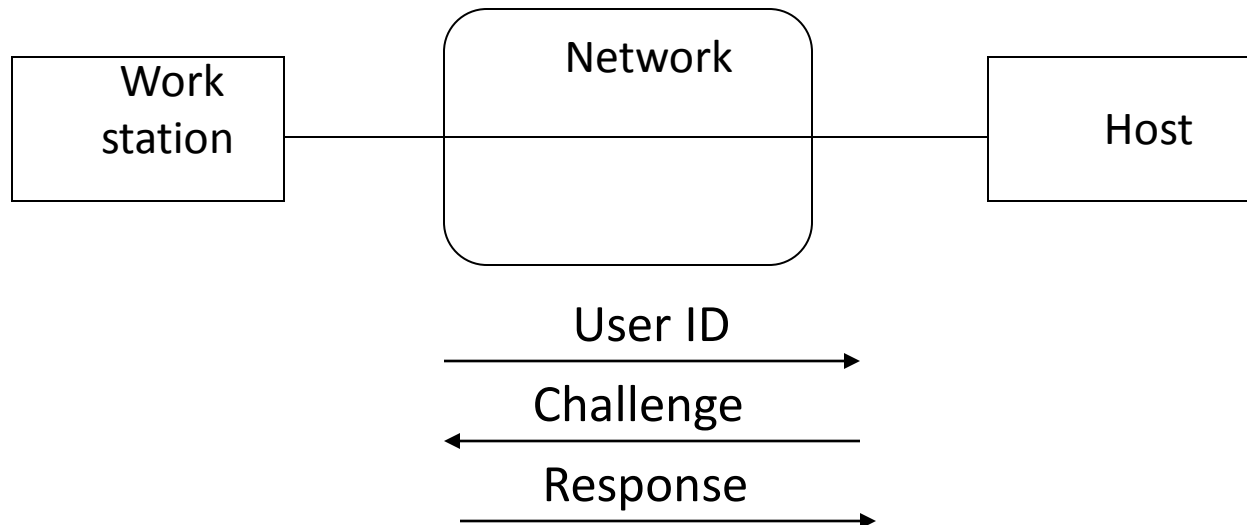
- Educate users to make better choices
- Ask or force users to change their password periodically
- Screen password choices

One-time Password

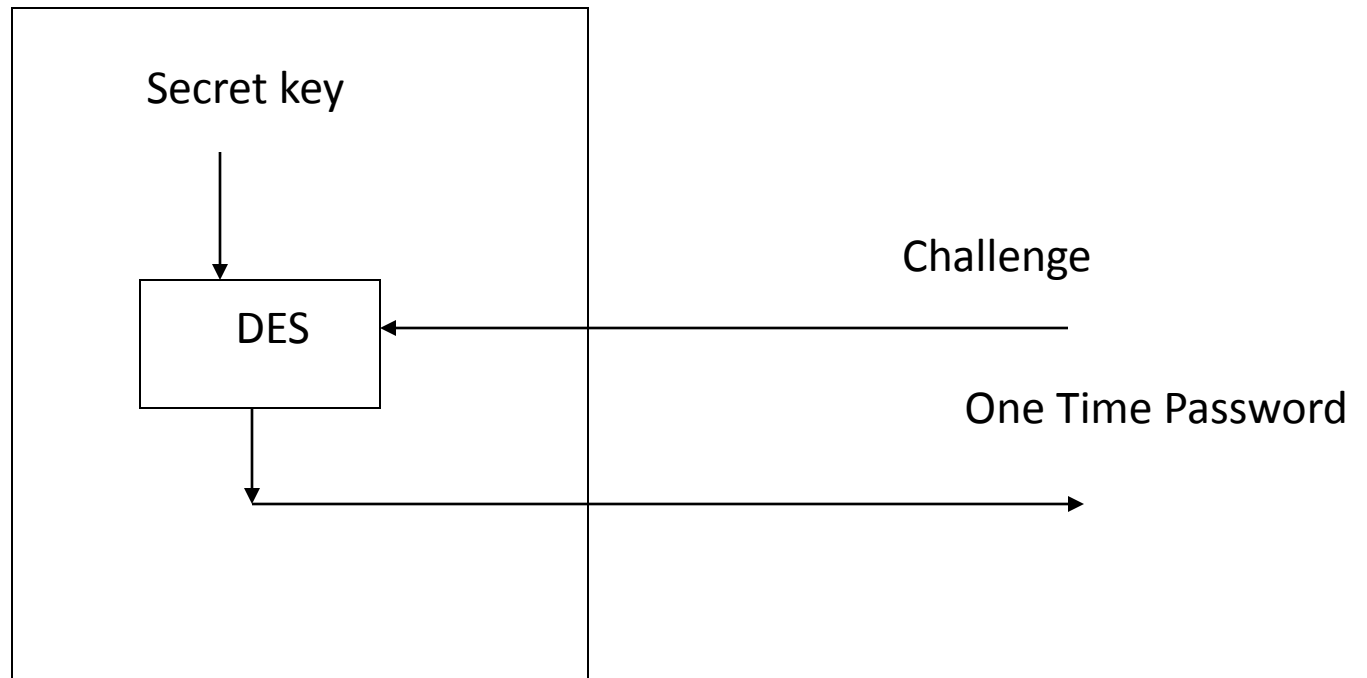
-Use the password exactly once!

Challenge Response

- Non-repeating challenges from the host is used
- The device requires a keypad



Challenge Response



Devices with Personal Identification Number (PIN)

- Devices are subject to theft, some devices require PIN (something the user knows)
- PIN is used by the device to authenticate the user
- Problems with challenge/response schemes
 - Key database is extremely sensitive –
 - This can be avoided if public key algorithms are used

Biometrics

- Fingerprint •
- Retina scan •
- Voice pattern •
- Signature •
- Typing style •

Access Control

Protection **objects**: system resources for which protection is desirable •

Memory, file, directory, hardware resource, —
software resources, etc.

Subjects: active entities requesting accesses to resources •

User, owner, program, etc. —

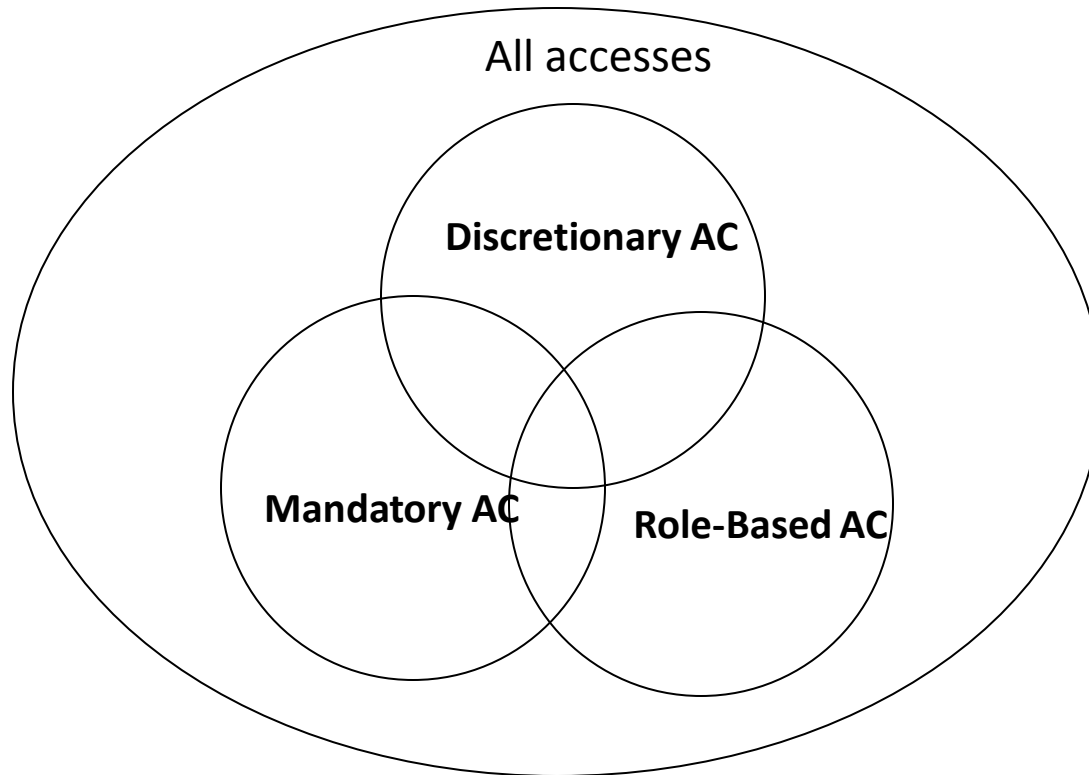
Access mode: type of access •

Read, write, execute —

Access Control Requirement

- Cannot be bypassed
- Enforce organizational policy

Access Control Models



Access Matrix Model

OBJECTS AND SUBJECTS			
S U B J E C T S		File 1	File 2
	Joe	Read Write Own	Read
	Sam		Read Write Own

Implementation

Access Control List (column) (ACL)	File 2	File 1
	Joe:Read	Joe:Read
	Sam:Read	Joe:Write
	Sam:Write	Joe:Own
Capability List (row)	Sam:Own	

Joe: File 1/Read, File 1/Write, File 1/Own, File 2/Read

Sam: File 2/Read, File 2/Write, File 2/Own

	<u>Object</u>	<u>Access</u>	<u>Subject</u>
Access Control Triples	File 1	Read	Joe
	File 1	Write	Joe
	File 1	Own	Joe
	File 2	Read	Joe
	File 2	Read	Sam
	File 2	Write	Sam
	File 2	Own	Sam

ACL v.s. Capabilities

ACL: •

Per object based –

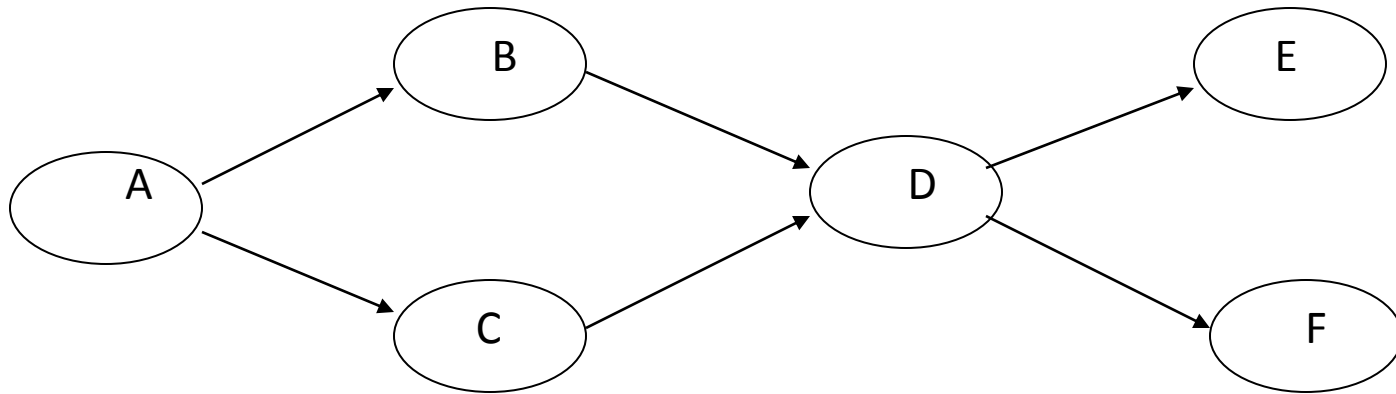
Good for file systems –

Capabilities: •

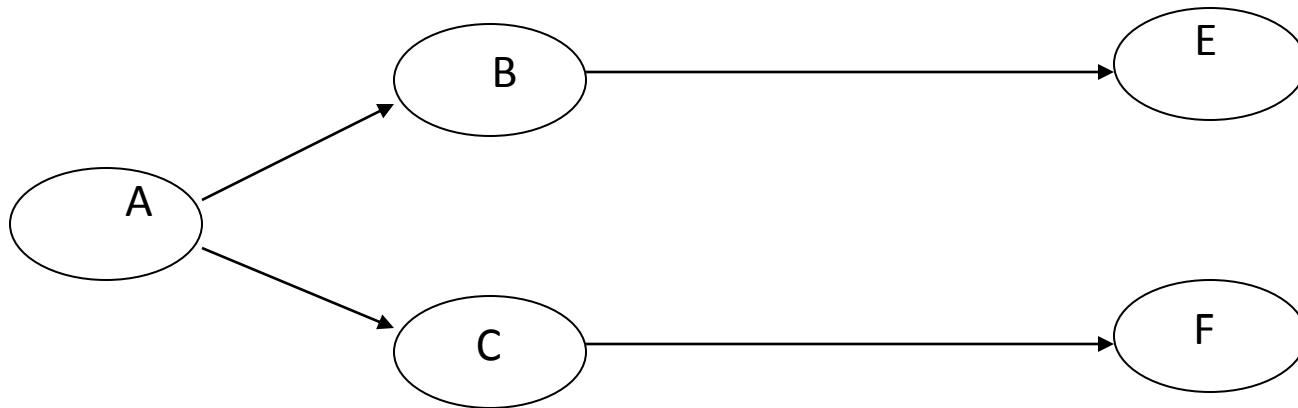
Per subject based –

Good for environment with dynamic, short-lived –
subjects

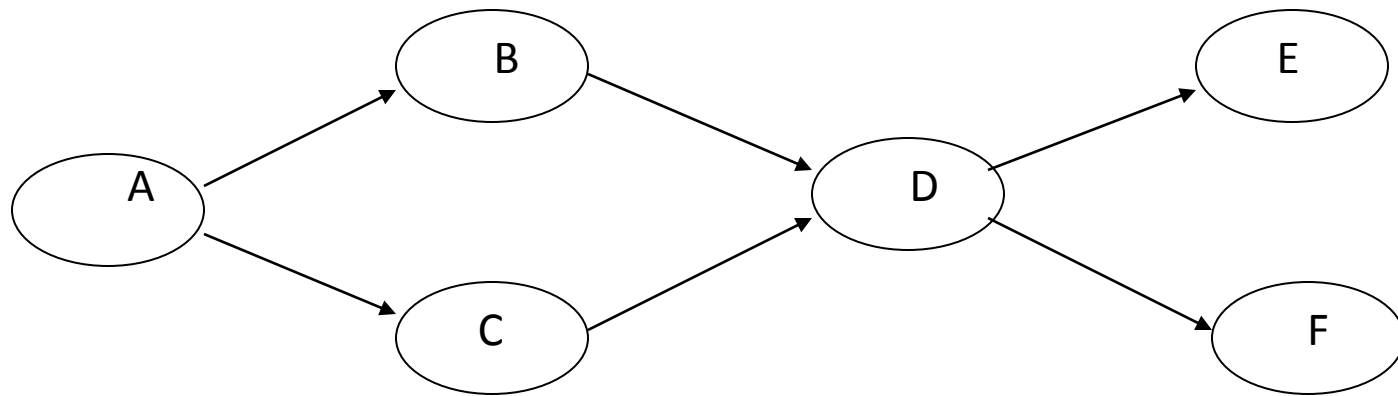
Non-cascading Revoke



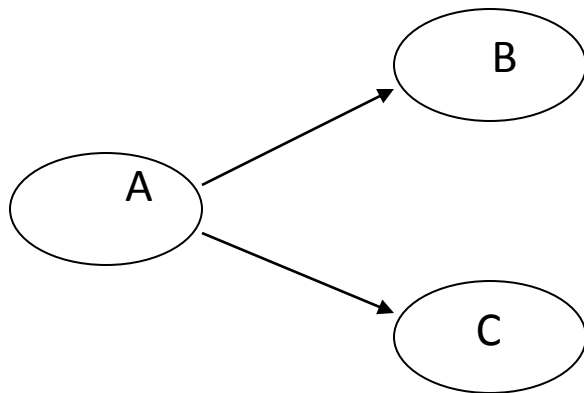
A revokes D's privileges



Cascading Revoke



A revokes D's privileges



DAC Overview

Advantages: •

Intuitive –

Easy to implement –

Disadvantages: •

Inherent vulnerability –

Maintenance of Grant/Revoke –

BLP Axioms 1.

No read up ☐

Applies to *all subjects* ☐

BLP Axioms 2.

No write down ☐

Applies to *un-trusted subjects* only ☐